

HARRY PORUDOMINSKY

CHARACTER ANIMATOR

6384 W. 80TH PLACE
WESTCHESTER, CA 90045

(310) 849 – 6153
HARRY@SUPAMONKE.COM

WWW.SUPAMONKE.COM

OBJECTIVE

To use my experience and talent to animate entertaining, exciting, and stirring performances with a team as excited about the art of animation and filmmaking as myself.

EXPERIENCE

2012 **Mirada Studios**
Animator
• TBA project: Animated cameras and layouts for a mobile game based around exploring a real-world location.

2012 **Buck**
Animator
• TBA project: Layout and character animation

2011 **Hydrogen Whiskey Studios**
Animator
• Animator on **Star Wars Kinect** - Video Game Cinematics; Animation

2011 **Rhythm and Hues**
Animator
• Animator on **Star Wars Kinect** - Video Game Cinematics; Layout and animation

2011 **Mirada Studios**
Animator
• Animator on Prevacid's **Summertime** - Commercial; Animated men and women, also a moon with a face

2011 **Sony Pictures Imageworks**
Animator
• Animator on **Green Lantern** - live-action feature; Animated a super-hero and aliens

2010 **Zoic**
Animator
• Animator on **Falling Skies**, - live-action television series; Animated alien creatures

2010 **Motion Theory**
Animator
• Animator on Target's **I Will** - commercial; Animated a little girl

2010 **Rhythm and Hues**
Animator
• Animator on Microsoft's **Kinectimals** game - game cinematics; Animated cats, crabs, and rabbits

2010 **Motion Theory**
Animator
• Animator on Target's **Building a Better Target** – commercial; Animated men, women, and vehicles

2010 **23D Films**
Animator
• Animator on **Sports Science** series for ESPN

2009 **Super 78 Studios**
Animator
• Animator for **Donkey Live!** - interactive animated theme park attraction based on the **Shrek** franchise; Animated Donkey

HARRY@SUPAMONKE.COM (310) 849 – 6153
6384 WEST 80TH PLACE WESTCHESTER CA 90045

HARRY PORUDOMINSKY

CHARACTER ANIMATOR

2009

Arconyx Studios

Animator

- Animated pre-viz for a live-action feature

2008 - 2009

Snoot Entertainment

Animator

- Animator on **Tommy and the Dream Machine** - pitch for a CG feature project in development; Animated a young boy and a few lobster-like creatures

2008

Amalgamated Pixels

Animator

- Animator on **Without a Paddle 2** – DVD feature; responsible for animating an angry gang of squirrels and a hummingbird

2007

Brain Zoo Studios

Animator

- Animator on **Destroy All Humans 3** – game cinematics; Animated aliens

2005 – 2008

Menithings / Snoot Entertainment

Animator

- Animator on **Battle for Terra**, a CG feature; animated humans, aliens, creatures, and vehicles
- Animator on **Bunraku**, a martial-arts film. My team was responsible for the opening sequence 3D elements

2003 – 2005

GigaPix Studios

Animator

- Worked as the only animator and rigger on staff for several projects
- Supervised team of multiple specialties in developing and creating shorts for original studio properties

2002

Savage Frog!

Animator

- Animated several characters for a Walt Disney TV pilot based on **Disney's Jungle Book** on a tight schedule

2002

Radium

Animator

- Created cycles, generic, and shot-specific animation for **Linkin Park's Pts.of.Athrty** music video
- Created effects and composites, modeled various items

2002

Strange Engine

Animator

- Modeled and textured buildings and supporting props for the MTV VMA winning video, **Hero**
- Created effects and composites for **Star Trek Enterprise**

EDUCATION

2008 - 2010

Animation Mentor

- Graduated Spring 2010

2000 - 2001

DAVE School

- Specialized Associates Degree in 3d Animation

1996 - 1998

University of Florida

- Received B.A. in Business Administration with a concentration in Photojournalism

MISCELLANY

- Participated in the first Siggraph **Fjorg!** competition with my team: **"The Grumpy Dumplings"**

HARRY@SLIPAMONKE.COM
6384 WEST 80TH PLACE

WESTCHESTER CA 90045
(310) 849 - 6153